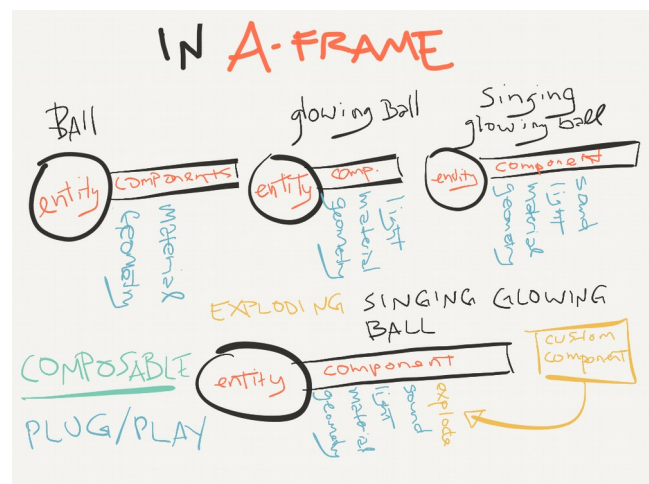
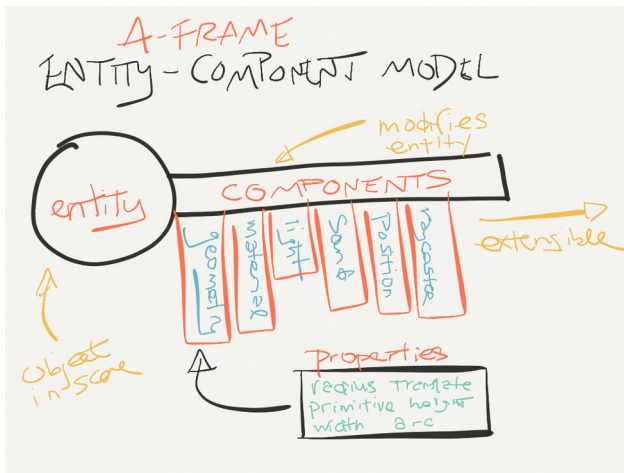
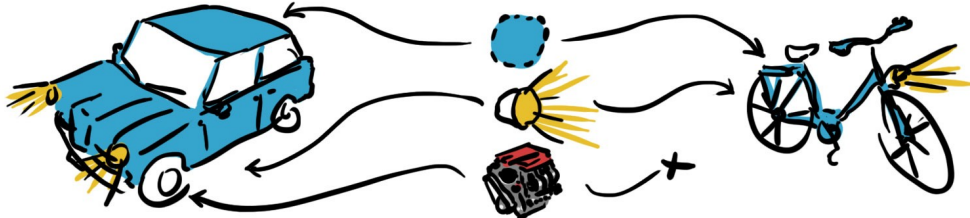


A-frame



Components	Primitives
camera canvas collada-model cursor fog geometry keyboard-shortcuts light look-at look-controls material obj-model position raycaster rotation scale sound stats visible vr-mode-ui wasd-controls	<a-box> <a-camera> <a-collada-model> <a-cone> <a-cursor> <a-curvedimage> <a-cylinder> <a-image> <a-light> <a-obj-model> <a-plane> <a-ring> <a-sky> <a-sphere> <a-torus> <a-video> <a-videosphere>